## **Claims**

What is claimed is:

1. A system providing automatic generation and retrieval of consumer information, comprising:

an interactive component to motivate consumers to provide information input; and

an analytical component providing feedback to the interactive component based upon profiles associated with the information input.

- 2. The system of claim 1, wherein the interactive and analytical components are configured as a mobile/standalone system to provide point-of-presence interactions with consumers.
- 3. The system of claim 1, wherein the interactive and analytical components are separated to provide remote interactions with consumers.
- 4. The system of claim 1, wherein the interactive component provides entertainment and rewards to induce interactions with consumers.
- 5. The system of claim 4, wherein the rewards further comprise at least one of: money, coupons, rebates, and credits.
- 6. The system of claim 4, wherein the entertainment further comprises at least one of music, video, audio, and challenges such as brain teasers, factoids, quizzes, and video games.

- 7. The system of claim 1, wherein the analytical component further comprises a logic engine for interpreting at least one rule set to determine the feedback provided to the consumer.
- 8. The system of claim 7, wherein the rule set is determined from demographic characteristics of the consumer.
- 9. The system of claim 7, wherein surveys are directed to the consumer based upon the rule set.
- 10. The system of claim 1, wherein the analytical component further comprises a data store for storing responses from the consumer.
- 11. The system of claim 10, further comprising a data mining subsystem for retrieving responses provided by the consumer.
- 12. A method providing automatic generation and retrieval of consumer information, comprising:

motivating an information provider at a point-of-presence associated with the information provider;

utilizing automated feedback to tailor output to the information provider; storing the information provider's response to the output in a database; and data mining the database to retrieve information associated with the information provider.

13. The method of claim 12, wherein the point-of-presence is provided *via* a mobile/standalone system.

- 14. The method of claim 12, wherein the point-of-presence is provided *via* remote interactions with the information providers.
- 15. The method of claim 12, further comprising:

  providing entertainment and rewards to induce interactions with information providers.
- 16. The method of claim 15, wherein the rewards further comprise at least one of: providing money, coupons, rebates, and credits.
- 17. The method of claim 15, wherein the entertainment further comprises at least one of:

providing music, video, audio, and challenges such as brain teasers, factoids, quizzes, and video games.

- 18. The method of claim 12, further comprising:
  interpreting at least one rule set to determine the feedback provided to the information provider.
- 19. The method of claim 18, wherein the rule set is determined from demographic characteristics of the information provider.

20. A system providing automatic generation and retrieval of consumer information, comprising:

means for motivating an information provider at a point-of-presence associated with the information provider;

means for utilizing automated feedback to tailor output to the information provider;

means for storing the information provider's response to the output in a database; and

means for data mining the database to retrieve information associated with the information provider.

21. A computer readable medium having computer executable components, comprising:

an interactive component to motivate consumers to provide information input; and

an analytical component providing feedback to the interactive component based upon profiles associated with the information input.

22. A data packet adapted to be transmitted between at least two processes, comprising:

an interactive component to motivate consumers to provide information input; and

an analytical component providing feedback to the interactive component based upon profiles associated with the information input.

23. A computer readable medium having stored thereon a data structure, comprising:

a first data field containing data representing information provided by consumers in response to interacting with a system to motivate the consumers to provide the information, the consumer motivation being respective functions of profiles of the consumers; and

a second data field containing data representing results from an analysis system which analyzed the information based at least upon respective profiles of the consumers.